Knightdale Basketball 2015 Summer League Rules 13-14 and 15-17 LEAGUE

Regular High School rules with the following exceptions:

- 1. Games will consist of (4) quarters, and six (6) minute regulation clock. There will be 1 minute between quarters and 3 minute halftime. If a team is ahead by 25 points in the 4th quarter the clock will only stop for time outs and free throws (If a team comes back to within 10 points regulation clock will be used).
- 2. Overtime periods will be 2 minutes in duration. Only 1 overtime period will be played. If teams are tied it will remain a tie. Regulation clock will be used.
- 3. (one and one) will begin when the opposing team reaches its (7) team foul and shoot (2) free throws on the (10) team foul.
- 4. Each team will be allotted (4) 30 second time-outs per game. To be used 2 per half. Each team will receive 1 time out for 1 additional over time period.
- 5. If a team is ahead by (20) or more points, all starters must be substituted for the least experienced and younger players at this time.
- 6. Full court press is allowed in this league. The only time a team can not press is if a team is up by 20 points. If you are ahead by 20 points you must retreat to half court.
- 7. Two technical fouls on a player and two on a coach will result in an ejection from the game. Serious violations will be dealt with and may be subject to termination. If a player or coach is ejected from the game they must leave the gym area. Ejected players and coaches must sit out their teams next game played.
- 8. The league will use the 3 point shot.
- 9. A team must have (4) players to start the game and 2 to end the game.
- 10. Time outs may be called from the floor or the bench.
- 11. Dunking/attempting to dunk and hanging on the rim during the game, warm ups, halftime, or after the game will not be allowed. Any violation will result in a technical foul being called, the player will be ejected from the game, plus the player will serve a (1) game suspension.
- 12. Each player present must play in the game. It is highly recommended that each player play the equivalent of one quarter (6 minutes).
- 13. You will be allowed (2) 30 second time outs per half